

The Official Spoiler Free Strategy Guide

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NOTE: Non-playable stages are not covered in the walkthrough. It may seem like the walkthrough is missing content, but those are the "cutscene only" stages.

Introduction

Hi there Sir/Madam!

Congratulations on purchasing the OH! RPG! strategy guide! :D

OH! is an ever-evolving game. With a unique "User Rank" system you can unlock various skills, items and goodies based on your performance. These goodies allow you to go back to previous stages and access secret & exclusive content!

We will also be adding a large (and cheap) DLC to the game in Q2 2016. This guide will be updated with the DLC, so hang on to your download link and key! When the time comes, you will be able to get the updated strategy guide for FREE! ^(C)

If you run into any issue (you've lost your key, or you have any questions about the game or you need some more tips) please e-mail us at: admin@roseportalgames.com

You can address it to me, Aaron van der Brugge, the developer of OH! and other games such as Unraveled, Whisper of a Rose and Epic Quest.

Lastly, I want to thank you so much for supporting us! Nowadays you can find almost anything for free online as an illegal download. Governments are tightening anti-piracy more and more each day, but actually, I do not think this is a good thing.



Once I downloaded a Daft Punk album just to see what it sounded like, and I was fined €1000 (about \$1200). THANK YOU, LAW ENFORCERS.

Needless to say, my misdirected resentment caused me to never listen to or purchase a Daft Punk release ever again. If they had not fined me, I would've bought the album anyway! I have a huge legal music collection, but I *don't* buy something without listening to it first. By purchasing this guide you say: "yes, maybe I could find it online somewhere, but I love your games and I want you to keep on creating them!". So THANK YOU!! You motivate us and drive us to create more and better games!

Seriously, without you we would not be able to do this! We'd be working at Wendy's.

OH! RPG! is actually our best selling and highly rated game yet, so it is thanks to people like you that we are able to increase our quality and production value!

tl;dr THANK YOU for your support! 😊

PS: If you feel like ANYTHING is missing from the guide, please let me know at <u>admin@roseportalgames.com</u> and I'll get it added and updated within a week!

Overview



The main part of OH! is divided into 8 chapters. 5 of them are actual playable content, the other 3 are cutscenes to fill you in on the story & events & to give you a good laugh! ;)

This strategy guide will be spoiler-free, but let's go over the chapters for a second (you can skip this section if you want).

Stage 1: Evil Castle Stage 2: Swamp Stage 3: Abandoned Village Stage 4: Mountain Stage 5: Volcanic Mountain Stage 6: Dark Forest Stage 7: Castle Stage 8: Farmlands

The bolded stages are playable.

As you can see, OH! is an RPG in reverse. You won't be starting at the hero's lovely home on the farm, traveling through the dark forest and increasingly dangerous areas to the evil Emperor's castle where the final battle will commence. Instead, you will be going back TO your home. Why..? Play the game and find out! ^(C)

The true "heroes" of our game are the NPCs, but here's a short blurb on each traditional hero in the game. The ones that you can call during battles.

Harold

A simple farm boy with big dreams of seeing the world. Always level headed and one to help another in need. Tries to be friends with everyone he comes in contact with. Expert cow milker!

Therese

A tough princess who trained herself as a knight so she could one day leave the castle walls. She's never afraid to use her title to get her way. Often impatient and comes off as cold when talking to others. Expert at judging people.

Marsha

A mysterious girl with an even more mysterious past. Her lighthearted and mischievous behavior has landed her into hot water countless times. Always looking for a way to be important to the people around her. Expert at playing tricks on others.

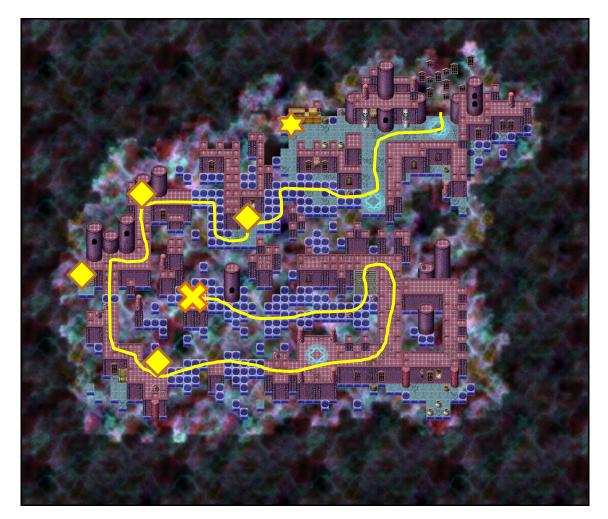
Lucius

Often described as stiff as a book's spine yet somewhat sarcastic. Even though he is a priest, he questions everything within the teachings. Always willing to help those in need but is never looking for thanks. Expert at disapproving books.

Stage 1

Emperor				Stage 1: Evil Castle
НР	99999	Magic Atk	600	
MP	9999	Magic Def	50	
Attack	600	Agility	20	
Defense	50	Luck	59	
EXP	N/A			
Gold	N/A			
Item Drops	N/A			
Attacks	Apocalypse – All enemies, massive damage			
& Skills				
Strategy	N/A			

After the introductory cutscene, you will find yourself taking control of Gobby, leading Harold, Therese and Marsha. The yellow X on the map below indicates the starting point. The yellow line leads you to the exit. The yellow diamonds indicate treasure chests. Check the shelf at the yellow star to find a hidden item (Energy Fragment).



Jump across the gap on your right by walking into the twinkly star. Note that twinkly stars will indicate interactive points and items throughout the game, although there are also hidden points.

Dimension Serpent Stage 1: Evil Castle			
НР	9000	Magic Atk	150
MP	0	Magic Def	30
Attack	150	Agility	90
Defense	50	Luck	30
EXP	30000		
Gold	5000		
Item Drops	Energy Fragment 100%, Serpent's Venom 100%		
Attacks	Attack		
& Skills	Turmoil (turn 1, turn 3+1x)		
Strategy	Defend. At the end of turn 2 you will receive the "Blizzard" skill. Use it while still		
	defending until Marsha comes and KO's the Dimension Serpent in 1 hit.		

Follow the path and open the treasure chest up ahead containing 2 Gobby Potions and 3 Energy Fragments. Go into your items inventory and upgrade the Gobby Potions. Upgrade one 2x and another 1x. You can use the 1x upgaded potion now if required to heal yourself before the next fight.

It is important to upgrade items whenever possible, because items do not carry over between chapters. There is no point in saving them for later use.

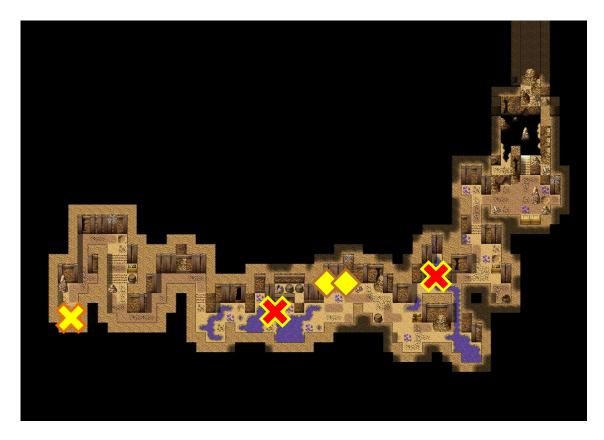
Stone Wachter Stage 1: Evil Castle			
HP	1200	Magic Atk	190
MP	0	Magic Def	30
Attack	100	Agility	70
Defense	50	Luck	30
EXP	25000		
Gold	4850		
Item Drops	Dust of Darkness 100%, Energy Fragment 100%		
Attacks	Attack		
& Skills	Fossilize (always, turn 2) – lowers agility for 5 turns		
	Boulder (turn 3)		
Strategy	Defend. Use Shield Break on turn 3 (any sooner and Therese will decline		
	helping). After that focus on dealing damage.		

Open the chest on your left containing a Gobby Potion and Spirit Shine. You can upgrade your armor and weapons directly from your item inventory. You do not have to unequip them first. In the case of upgrading weapons and armor, it can make sense to save the upgrades for later. Depending on the chapter, you might be switching between different equipment pieces. Then if you're having trouble with a battle, you could upgrade your current weapon/armor using the saved upgrades.

[... PREVIEW VERSION CUT ...]



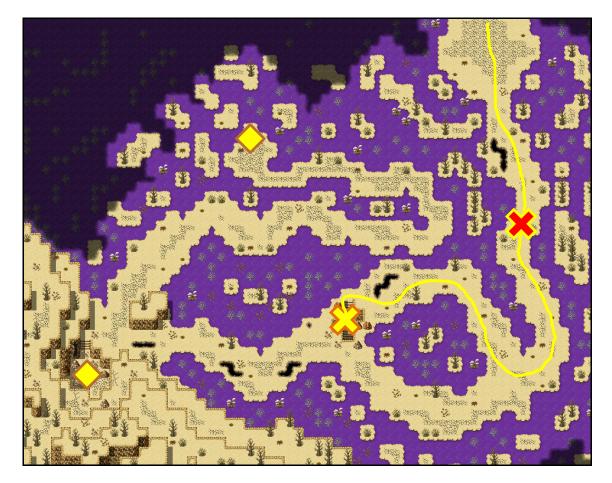




The first battle is against one Bloodworm. The second one is against 3 Bloodworms. Save your TP during the first fight so you can quickly finish off the trio with Grandma's Gundust. Equip the Vermillion Dress from the chest in the middle after the fight for protection against water (the coming enemies use water attacks).

Go up at the end of the tunnel.





Grab the Mythical Cornea in the south-west to upgrade a potion with MP recovery, which is pretty important if you've been using skills frequently. Open the chest in the north for 500 Gold. Follow the yellow path to the battle against a Parasight.

Parasight S			Stage 3: Abandoned Village	
НР	2200	Magic Atk	135	
MP	0	Magic Def	45	
Attack	125	Agility	60	
Defense	45	Luck	30	
EXP	9000			
Gold	800			
Item Drops	Wormskin 100%, Bloodsack 50%			
Attacks	Bite (turn 1)			
& Skills	Poison (turn 4, sometimes other turns)			
	Tainted Water (turn 2, sometimes other turns) – water damage			
Strategy	Equip Vermillion Dress to counter Tainted Water. Cure poison where necessary and use the Rifle to deal damage.			

[... PREVIEW VERSION CUT ...]







Grab the Water Lily at the top (final one!) and 4 Dried Nuts from the chest on the right then head into the cave.

An eerie tune will start playing... what is it? Ring Around The Rosie!

Go stand near the green X (or anywhere in that "room", really). Use the Bell to play the repeating melody.

If you can't figure it out, here's the solution:

•••

SPOILERS..!

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User Rank

At the end of each stage, your User Rank is calculated based on gained EXP, Gold and an additional 20 points if you completed the side-quest.

Required User Rank	<u>Reward</u>
200	Call Ralph!
400	Don Miguel
600	Database Edit
725	Mapping Tool
900	Square Tiles

(200) Call Ralph!

In each chapter the NPC will have this skill. It can be used *twice* in one playthrough. Whenever you (re)play a stage, you will get the skill and you will be able to use it twice.

The next turn Ralph will come to perform **Bushido**. This skill deals damage to all enemies based on the NPC's attack:

Attack * 8 - (enemy) defense * 2

It also lowers defense and magic defense for 5 turns.

(400) Don Miguel

With this unlocked, you will be able to "translate" the four tablets found in stages 1, 3, 6 and 7...

Stage 1

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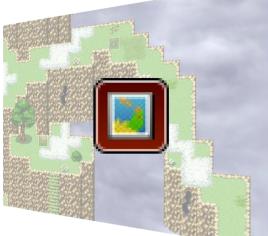


(725) Mapping Tool

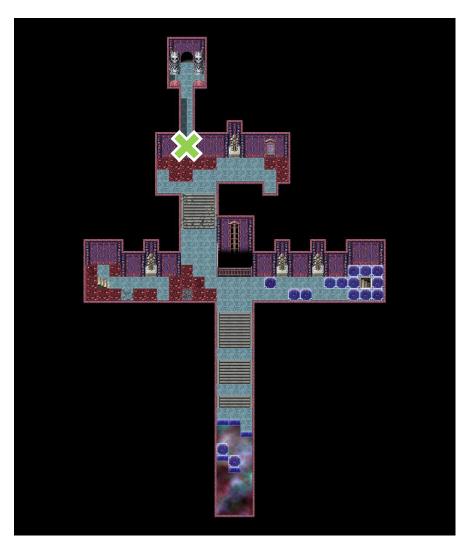
This is the item that has been mentioned throughout the walkthrough! With this unlocked, you can finally go back and access those secret areas and items.

Use the Mapping Tool from your key item inventory when standing near a mapping bug to fix it, changing the environment to give you access to something new.

There's a mapping bug in stages 1, 3, 6 and 7. Let's go over them!



Stage 1



Through the door is a masterfully mapped room containing 800 Gold and a powerful CHAINSAW weapon that'll make it easier to win the boss fights without Hero Calls, thus increasing your User Rank!

Please purchase the full strategy guide for all glorious tips & tricks & help! $\textcircled{\odot}$

https://secure.bmtmicro.com/cart?CID=8230&CLR=0&PRODUCTID=82300009

More information on the game:

http://www.roseportalgames.com/index_ohrpg.html

Thank you!

Aaron •